- 1. Course number and name CSC 340: Programming Methodology
- Credits and contact hours
 3 credits
 Contact hours: 150 minutes of lecture sessions /week
- 3. Instructor's or course coordinator's name Course coordinator: Hui Yang, Associate Professor of Computer Science
- 4. Text book, title, author, and year

C++ for Java Programmers (Paperback) by Mark Allen Weiss, Prentice Hall

other supplemental materials Lecture Slides

- 5. Specific course information
 - a. brief description of the content of the course (catalog description)

This course explores advanced data structures and algorithms for manipulating them in C++. Emphasis is placed on design and implementation of those structures and a variety of practical applications. Algorithm coverage will include sorting and searching, and graph algorithms. Students will solve a series of problems to enhance their problem-solving skills.

b. prerequisites or co-requisites

grades of C or better in CSC 220, CSC230 and Math 227. Concurrent enrollment in CSC 412 is recommended.

- *c. indicate whether a required, elective, or selected elective course in the program* Required for Computer Engineering.
- 6. Specific goals for the course
 - *a.* specific outcomes of instruction, *ex.* The student will be able to explain the significance of current research about a particular topic.

At the end of this course students will

- Be able to write medium-sized C++ programs utilizing STL and an integrated development environment
- Determine which of the common sorting and searching algorithms to utilize for given problems
- Be able to apply and implement graph algorithms in practice

b. explicitly indicate which of the student outcomes listed in Criterion 3 or any other outcomes are addressed by the course.

Course addresses ABET Student Outcome(s): a, b, c, e, j, k.

- 7. Brief list of topics to be covered
 - a. C++ Topics transitioning from Java STL, pointers, namespaces, inheritance, polymorphism, parameter passing, dynamic memory allocation
 - b. Graph algorithms Searching and sorting algorithms
 - c. Sorting: quick sort, bubble sort, binary sort, mergesort, heapsort and insertion sort; runtimes of these algorithms will be considered.